Step 1:

Participants can access the registration page from the MCPS homepage. It's the Red Button that reads *Register for Programs,* blue arrow below.



Step 2:

Once you clinic on the *Register for Programs* link it brings you to the screen below. From this page you can access the programs in two ways, either through the Program Type drop down (orange arrow) or the Program Code option (green arrow).

		Program	s & Registration	
Use one or r	the search fund	ctions below to find the best progra	m(s) for you and your family. For more d	letailed instru
Activities Search	ب			
Program Type		Park Location	Age Group Age Range	Program Code
All Program	IS 🔻	All Park Locations -	All Age Groups -	
Start Date Range			Days of Week	Keywords
	to		Any Day 🗸	
Season				
All Seasons	•			
Search	Reset			
Summer 2019 F	Parks & Programs G	Guide (PDF) Camp/Swim 20	019 Parks & Programs Guide	Fall 2019 Parks & Programs Guide (PDF)

Step 3:

If you select the Program Type, simply select Golf (yellow arrow) and then hit the green search button below (purple arrow). Once you hit search it will provide an alphabetical list of the fall programs that Golf has to offer. Customer has to scroll down as the top of the page will show the

ram Туре	Park Location	Age Group Age Range	Program Code
Golf 🗸	All Park Locations -	All Age Groups -	
Deselect All		Days of Week	Keywords
Adults -	to	Any Day 🗸	
amilies 👻			
ids & Teens 👻			
arent/Child 🚽			
ummer Camps 👻			
erapeutic Recreation			
vim Lessons	1		
olf			
lf 🔨			
toric 👻			
ps			
nine Classes			
rthday Party stration			
questrian			

The is the screen that you will see after you hit the seach button. Must scroll down to see the list

Use one or more of the search functions below to find the best program(s) for you and your family. For more detailed instructions, please click here.

Activities Search 🛧			
Program Type	Park Location	Age Group Age Range	Program Code
Golf 🕶	All Park Locations -	All Age Groups -	
Start Date Range		Days of Week	Keywords
t	to	Any Day ▼	
Season			
All Seasons •			
Search Reset			
Search Results			Displaying 1 - 10 of 24
Next >>			
60 Minute Clinic - Chip	ping/Pitching		
Learn how to turn three shots into two s	shots and lower your golf scores. Two-thirds of	your golf game is played from 75 yards and in	, so this clinic is all about the short

Once you scroll through the pages you will get to the T's and you will see the two programs:

Register	15 spots available!	Instructor: Lloyd Monroe (ages 55 and up)	8:00 AM - 11:30 AM	OULSC	

The First Tee of the Jersey Shore

The First Tee programs and lessons introduce kids to the great game of golf. The First Tee will be offering two classes; PLAYer and Par. The PLAYer class introduces how to play the game of golf in a positive and non-competitive atmosphere. Our nationally trained coaches focus special emphasis on The First Tee Core Values, learning the basics of golf and appreciating the rules and etiquette of the game. PLAYer level instruction is developmentally appropriate curriculum to help new participants establish a strong foundation both in golf and life skills. PAR level builds on the PLAYer level curriculum with continued exposure to the game of golf and focuses on two general The First Tee life skills: Self-Management and Interpersonal Skills. We recommend this Level to participants returning to the program with at least completing 2 seasons of PLAYer PAR students will participate in a mixture of practice drills and activity-based games – seamlessly integrating The First Tee life skills into each lesson.

Register	Fee(s)	Program Code	Title	Dates	Day(s)	Location	Age(s)	
Qty Register	\$95.00 Per Person 9 spots available!	T1494A	The First Tee of the Jersey Shore Player 1 & 2 BEGINNER	6 Sessions 9/10/2019 - 10/15/2019 from 4:30 PM - 5:45 PM	Tue	Charleston Springs Golf Center	ages 7-11	6
Qty Register	\$95.00 Per Person 12 spots available!	T1594A	The First Tee of the Jersey Shore Par Level - Intermediate / Advanced Golfer must have completed at least 3 seasons of PLAYER 1&2	6 Sessions 9/10/2019 - 10/15/2019 from 4:30 PM - 5:45 PM	Tue	Charleston Springs Golf Center	ages 10-12	0

Step 4:

If you choose to take the Program Code option, which is a faster way, you input the program code into the search bar, (green arrow) and then hit the search button (pink arrow). That will get you directly to the program registration page.

		Program	s & Registration	
Use one or more of the sear	ch functions	below to find the best progra	am(s) for you and your family. For more	detaile ns, please click here.
Activities Search 🔨				
Program Type	Park	Location	Age Group Age Range	Program Code
All Programs -		All Park Locations -	All Age Groups -	T1494A
Start Date Range			Days of Week	Keywords
	to		Any Day 🗸	
Season				
All Seasons	•			
Search Reset	$\langle -$			

The search results gets you directly to the program page:

rogram typ	e	Park Location	1	Age Group Age Range		Program Code		
ŀ	All Programs -	All P	Park Locations -	All Age Groups -		T1494A		
Start Date Ra	inge			Days of Week		Keywords		
		to		Any Day 🗸				
Season								
All Season:	s v							
Sear								1
Sear The F	irst Tee of the Je	rsey Shore						1
Seat The First T to play the basics of g strong fou First Tee II PLAYer PA	irst Tee of the Je Tee programs and lessons in game of golf in a positive ar golf and appreciating the rule ndation both in golf and life s fe skills: Self-Management a R students will participate in	rsey Shore troduce kids to the ad non-competitive is and etiquette of t skills. PAR level bui ind Interpersonal S a mixture of pract	great game of golf. The Fi atmosphere. Our national the game. PLAYer level ins ilds on the PLAYer level cu ikills. We recommend this l ice drills and activity-based	rst Tee will be offering two classes; PLA y trained coaches focus special empha truction is developmentally appropriate rriculum with continued exposure to the evel to participants returning to the pro I games seamlessly integrating The F	AYer and Pa Isis on The I curriculum game of go gram with a First Tee life	ar. The PLAYer cla First Tee Core Va to help new parti olf and focuses or at least completing skills into each le	ass introduces ilues, learning cipants establis n two general 1 g 2 seasons of esson.	h th sh Ti